



# Hockey Skill Development "From Practice to Game"

Saku Martikainen

1



### My Philosophy

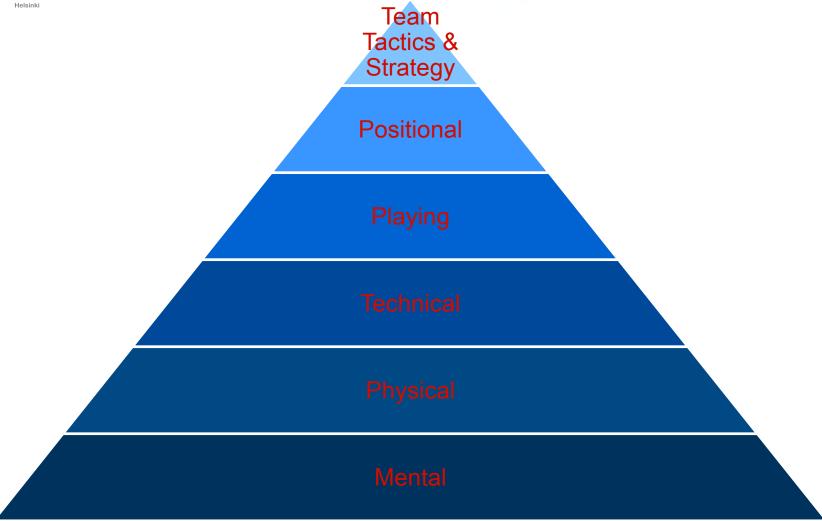


- Help the players to become good overall players/ athletes, so they can be successful in different environments & situations during their careers.
- Do not limit development of their decision making and learning by one-sided training or team play system.
- Understand that your job is to help them to shine in the future, not just today!
- Aim for the excellence everyday!
- Only mistake is not to get up, learn and work after failing.



## Hockey Skills Pyramid







#### **Technical Skills**



- Teach correct techniques right from the start → know the key points!
- Coach must have skills to show how to...
- Quantity & quality → only quality reps will develop
- Demand excellence → no opponents in technical drills!
- Team practice is a place to learn, but practicing on your own will make the difference.





#### TECHNICAL SKILLS + HOCKEY SENSE

Tools for problem solving...

Tools to achieve team play objectives



#### Offense

- Scoring
- Winning space
- Creating space
- Readiness to play defense

#### Defense

- Prevent scoring
- Prevent winning space
- Prevent creating space
- Readiness to play offense



### Hockey Sense



- 1. Understanding the rules and objectives of the game
- 2. Reading the play: Ability to react appropriately on actions seen during the play.
- 3. Decision making: Ability to make the best choice between set of a alternatives

http://www.youtube.com/watch?v=jSRZV-Hv7Ds





#### Positional Approach



Depending on the players position, playing in different situations sets a different technical, tactical and mental requirements for the players.

Example 2: Breakout

Example 3: forecheck

Good player has skills to successfully advance team play in most common situations he will face during the game, and instincts to be creative for the rest!



## Teaching the Game



#### "Teach the skills, not the drills!!"

Include & notice in the daily practice plan	Structure of the on ice practice
Game-like drills Cooperation of players Visuomotor coordination Decision training Time management Learning process	0-10 Technical drill 10-20 Positional drills 20-30 Cooperation drill 30-40 Game situation drill 40-50 Team play 50-60 Small are game/ scrimmage

Example 4: Offensive skills demo in HC



#### Teaching the Game



- 1. Common principles & habits ("go-give-go", "drive the net" etc.)
- 2. Individual player (D, C,W) in different game-situation roles
- 3. Cooperation of small units (pair line)
- 4. Five-man unit playing together

Example 5



## **Teaching Team Play System**



All team play systems are mostly based on the same common principles that occur in all ballgames...

Support & Balance, Pressure & Cover, width & depth etc.

...so by learning the principles a skilled player will learn to play as part of the unit and is also better able to adapt to the more systematic hockey.

Example 6: 2-1 + balance





## **THANK YOU!!**

1